

HANDLE		CORP N/A [BONETHUGS CREW]			HEAD 1		TORSO 2-4		ARM-R 5		ARM-L 6		LEG-R 7-8		LEG-L 9-0	
		MEXICAN			BLOOD TRINIDAD		SEX M		0	12	12	12	12	12		
ROLE HITMAN		C U F 14/15		ZCUF 9*		BODY V.STR		BTM -3		SAVE 0						



HEAT										
NAME	TYPE	WA	ROF	CLIP	RELOADS	AMMO	DAMAGE	CONC	REL	PRIME
STANE FN-FFR	R	+2	6	30	1	14mm C	6d6	N	VR	13
ARASAKA MARSON	P	+2	1	14	2	11mm C	3d6	J	VR	13
COMBAT KNIFE	M	+1	1	-	-	-	1d6+1	J	VR	13

WOUNDS	
LIGHT 0	□ □ □ □ □ □ □ □ □ □
SERIOUS 1	□ □ □ □ □ □ □ □ □ □
CRITICAL 2	□ □ □ □ □ □ □ □ □ □
MORTAL 0 3	□ □ □ □ □ □ □ □ □ □
MORTAL 1 4	□ □ □ □ □ □ □ □ □ □
MORTAL 2 5	□ □ □ □ □ □ □ □ □ □
MORTAL 3 6	□ □ □ □ □ □ □ □ □ □
ARMOR TYPE [EV TOTAL]	
BALLISTIC C-MESH SP 12	

STATS	
REFLEX	9
INTELLIGENCE	6
COOL	7
EMPATHY	8
IMAGE	6
TECH	6
LUCK	4
MOVE	5
LEAP	1
RUN	25
NOTES: PERSONALITY DETAILS	
OBSERVER	
PLANNER	

SKILLS	
COMBAT SENSE	6
PISTOL	6
NOTICE	5
HVY WEAPONS	1
SP. TACTICS: URBAN	4
MELEE	6
BULLPUP	5
STEALTH	4
TAE KWON DO	5
PERSUASION	3
PILOT AIRCRAFT	3
DRIVE	4
ATHLETICS	6
ELEC. SECURITY	3

WARE	
COMBAT BONUSES (MARTIAL ARTS OR EQUIPMENT)	
TAE KWON DO BONUSES:	
STRIKE +3	
KICK +3	
BLOCK +2	
DODGE +1	
SWEEP +2	

GEAR	
STASH 0	
CLOSED-CIRCUIT RF PROXIMITY SENSOR/RADIO -TRACKS LOCATION OF CREWMEMBERS -PROVIDES MODULAR BAND RADIO LINK	
2 FLASH-BANG CONCUSSIVE GRENADES	
LIMITED-ACCESS CP SECURITY PASS (DURATION 24 HRS)	
PEN LIGHT	
2 PAIRS, PLAS-CUFFS	
ELECTRONIC LOCK KIT	
PALMTOP COMPUTER	
WORLDBAND CELLULAR PHONE	